Chapter 10 – Capitalized Software

Introduction Software capitalization

In FY 2001, the Service implemented their software capitalization policy through the memorandum dated July 9, 2001 from the Acting Deputy Director. See Appendix 6, 149. The policy instructs the Service programs to capture software development costs using a FFS project number.

POLICY

Software capitalization

Under the Service software capitalization policy, if the Service incurs \$100,000 or more in cumulative costs to purchase and implement software, and the software is considered to have a useful life of more than 2 years. The cost should be capitalized. For existing software, costs should only be capitalized if the cost is equal to or greater than \$100,000 and is considered an enhanced version to the system. Minor enhancements or ongoing maintenance to a system are not subject to capitalization. In addition, bulk purchases of software should not be capitalized if the unit cost or per license fee is less than \$100,000.

GUIDANCE

Software capitalized costs

Capitalized costs should include amounts paid to:

- Vendors for commercially purchased software;
- Contractors or employees to implement and install the commercially purchased software;
- Contractors or employees to design, program, install and implement internally developed software.

PROCEDURE

Software capitalized accounting procedure

Program and Regional offices must follow existing Service policy requiring acquisition requests for information technology (IT), including software, to be reviewed and approved by program and Regional Chief Technology Officers (CTO). Once approved and the software project manager from the program or Regional office determines its internal use software development project or modification to existing software meets capitalization criteria,

Step	Action
1	The project manager will request a FFS project number from the Cost
	Accounting Section within Division of Financial Management (DFM). The
	Cost Accounting Section sets a project number in FFS.
2	The project manager will then notify their CTO and DFM – Washington office
	that the office has established a project number to track the software costs.
3	Each quarter, DFM will provide the project manager all FFS transactions and
	cost incurred during the quarter.
4	The project manager will review the transactions to ensure all costs within
	that project number should be capitalized and provide the information to
	DFM.
5	DFM ensures that the costs are posted to the applicable general ledger
	account. Refer to guidance and example of the accounting process flow.
₽	Complete.

The above process continues until final acceptance testing has been successfully completed. At the same time:

Step	Action				
1	The project manager will notify DFM – Washington office of the acceptance date.				
2	DFM will provide the project manager all FFS transactions and cost incurred up to the acceptance date.				
3	The project manager will perform a final review of costs and provide the information to DFM. Costs incurred after the acceptance date should be expensed.				
4	The project manager will provide the expected useful life of the software to DFM.				
5	The project manager will notify their CTO and Division of Contracting and Facilities Management (CFM) that the software project has been accepted.				
7	The project manager will provide the software asset information, including expected useful life, to CFM for entering in the Personal Property Management System (PPMS).				
	The acquisition cost shown in PPMS must agree with the cost capitalized in FFS.				
8	DFM will ensure the costs are posted to applicable FFS accounts and start amortizing the costs over the software's expected useful life.				
9	The project manager will notify their CTO and DFM of any changes in the asset's useful life.				
8	Complete.				

GUIDANCE

Software capitalized accounting flow

The software capitalization project costs will be moved at least quarterly to the Internal Use Software-in-Development (1832) Standard General Ledger (SGL) Account. The software capitalization policy requires indirect cost to be allocated to the cost of the capitalized software. Since software development is predominantly contracted work, the principle additive costs are acquisition and financial management. Other indirect costs remain relatively fixed. Therefore, the Service will apply its pass-through cost recovery rate to the expenses transferred to the Software-in-Development SGL Account. This rate was designed to recover acquisition and financial management costs.

Treasury has created two "counter-expense" SGL accounts to provide a mechanism for transferring direct and indirect expenses to an asset account. The following example adopts Treasury's Approved Scenario for Internal-Use Software and provides the process flow to be used. The below examples assume all apportionments, allotments, and obligations were made.

EXAMPLE Scenarios 1-3:

Software capitalized accounting flow

The examples below show how to go through a software capitalized accounting process for Scenarios 1 to 3:

Scenario 1: The software project manager from the program determines its internal use software development project or modification to existing software meets capitalization criteria.

Step	Action				
1	Project manager requests FFS project number from the DFM Denver				
	Operations, Cost Accounting Section.				
2	The Cost Accounting Section sets project number in FFS.				
3	Program communicates to the DFM -Branch of National Policy and Financial				
	Analysis that the project number is to capture capitalized software costs.				
4	The Branch of National Policy and Analysis notifies the DFM - Branch of				
	Financial Statements of the capitalized software project numbers.				

Scenario 2: Program records payroll and other direct cost to FFS project code related to internal Software-in-Development.

1	The Accounting Entry below assumes obligation was already made.						
	Accounting Entry						
	6100	Program Expenses	100,000				
		1010. Fund Balance with Treasury	,	100,000			
	3100	Unexpended Appropriation	100,000				
		5700. Appropriation Used		100,000			
	4801	Undelivered Orders – Obligations,	100,000				
		Unpaid		100,000			
		4902. Delivered Orders – Paid					
1	Comple	te.					

Scenario 3: At least quarterly, the project manager reviews the FFS transactions and identifies the transactions and capitalized costs. DFM reclassifies the identified transactions from expenses to a software-in-development asset.

1	Accounting Entry							
	1832	Internal Use Software-in-Development	104,500					
		6600. Applied Overhead		4,500				
		6610. Direct Cost Capitalization Offset		100,000				
8	Complete.							

EXAMPLE Scenarios 4-6:

Software capitalized accounting flow

The examples below show how to go through a software capitalized accounting process for different scenarios 4 to 6:

Scenario 4: The project manager notifies DFM that software was brought "in production."

Step	Action					
1	DFM provides project manager final review of quarterly costs and current capitalized in development costs.					
2	The project manager reviews final transactions and confirms final capitalized costs.					
4	DFM ensures costs are posted to applicable SGL accounts.					
	Accounting Entry					
	1832	Internal Use Software-in-Development 6600. Applied Overhead 6610. Direct Cost Capitalization Offset	20,900	900 20,000		
	1830	Internal Use Software 1832. Internal Use Software-in- Development	125,400	125,400		
8	Complet	e.				

Scenario 5: DFM amortizes the "in-production" software over the expected useful life.

Accounting Entry

1	6710	Depreciation Expense 1839. Accumulated Amortization- Software	25,080	25,080			
6	Complete.						

Scenario 6: The project manager notifies DFM that new technology has rendered their software obsolete and the program will not realize any use from the software.

Accounting Entry

1	DFM adjust general ledger to reflect that asset is not part of operations and has no value.								
	7210 1839	Losses on Disposal of Assets Accumulated Amortization – Software	100,320 25.080						
		1830. Internal Use Software		125,400					
8	Complete.								